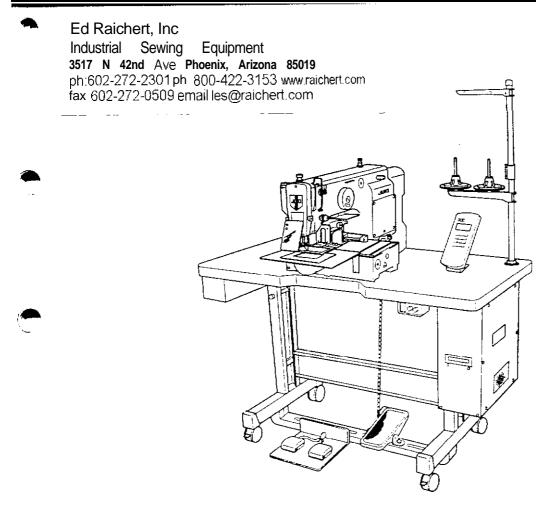


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Computer-controlled Cycle Machine with Input Function

AMS-21 OD INSTRUCTION MANUAL



NOTE : Read safety instructions carefully and understand them before using your AMS-210D. Retain this Instruction Manual for future reference.

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No.00 29288800

IMPORTANT SAFETY INSTRUCTIONS

To get the most out of the many functions of this machine and operate it in safety. it is necessary to USE this machine correctly.

Please read this Instruction Manual carefully before use. We hope you will enjoy the use of you, machine for a long time. Please remember to keep this manual in a safe place.

- Observe the basic safety measures. including. but not limited to the following ones. whenever you use the machine.
 Read all the instructions, including, but not limited to this Instruction Manual before you use the machine. In addition, keep this Instruction Manual so that you may read it at anytime when necessary.
- 3. Use the machine after it has been ascertained that it conforms with safety rules/standards valid in you, Country.
- 4. All safety devices must be in position when the machine is ready for work or in operation. The operation without the specified safety devices is not allowed.
- 5. This machine shall be operated by appropriately-trained operators
- 6. For your personal protection, we recommend that you wear safety glasses.
- 7. For the following, turn off the power switch or disconnect the power plug of the machine from the receptacle.
 - 7-1 For threading needle(s), looper. spreader etc. and replacing bobbin.
 - 7-2 For replacing part(s) of needle, presser foot. throat plate, looper, spreader, feed dog, needle guard, folder, cloth guide etc.
 - 7-3 For repair work.
 - 7-4 When leaving the working place or when the working place is unattended.
- 7-5 When using clutch motors without applying brake, it has to be waited until the motor stopped totally.
- 8. If you should allow oil, grease, etc. used with the machine and devices to come in Contact with you, eyes or skin Or swallow any of such liquid by mistake, immediately wash the contacted areas and consult a medical doctor.
- 9. Tampering with the live parts and devices, regardless of whether the machine is powered, is prohibited.
- 10. Repair, remodeling and adjustment works must only be done by appropriately trained technicians or specially skilled personnel. Only spare parts designated by JUKI can be used for repairs.
- 11. General maintenance and inspection works have to be done by appropriately trained personnel.
- 12. Repair and maintenance works of electrical components shall be conducted by qualified electric technicians or under the audit and guidance of specially skilled personnel.
- Whenever you find a failure of any of electrical components, immediately stop the machine.
- 13. Before making repair and maintenance works on the machine equipped with pneumatic parts such as an air cylinder, the air compressor has to be detached from the machine and the compressed air supply has to be cut off. Existing residual air pressure after disconnecting the air compressor from the machine has to be expelled. Exceptions to this are only adjustments and performance checks done by appropriately trained technicians or specially skilled personnel.
- 14. Periodically clean the machine throughout the period of use.
- 15. Grounding the machine is always necessary for the normal operation of the machine. The machine has to be operated in an environment that is free from strong noise sources such as high-frequency welder.
- 16. An appropriate power plug has to be attached to the machine by electric technicians. Power plug has to be connected to a grounded receptacle.
- 17. The machine is only allowed to be used for the purpose intended. Other used are not allowed.
- 18. Remodel or modify the machine in accordance with the safety rules/standards while taking all the effective safety measures. JUKI assumes no responsibility for damage caused by remodeling or modification of the machine.

19. Warning hints are marked with the two shown symbols.

Danger of injury to operator or service Staff



Items requiring special attention

FOR SAFE OPERATION

1. To avoid electrical shock hazards, neither open the cover of the electrical box for the motor nor touch the components mounted inside the electrical box.
1. So as to prevent possible accidents caused by abrupt start of the sewing machine, depress the starting switch after ascertaining that there is no interfering thing under the needle when winding the bobbin thread.
2. So as to prevent possible accidents caused by abrupt start of the sewing machine, never place your fingers under the feeding frame since the feeding frame automatically comes down when the pattern is changed, the needle threading switch is ON, the bobbin thread winding switch is ON or the feeding frame switch is ON. During operation, be careful not to allow your fingers to come close to the feeding frame.

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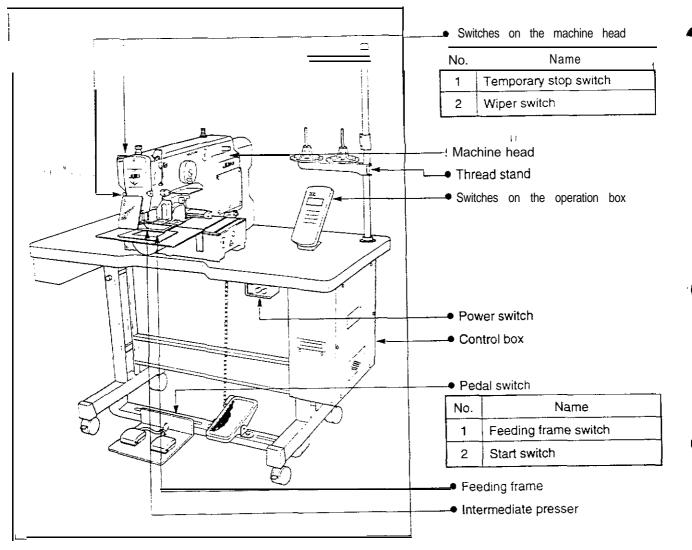
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I. SPECIFICATIONS

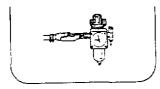
	: X (lateral) direction 130 mm Y (longitudinal) direction 60 mm
1) Sewing area	
2) Max. sewing speed	: 2,500 s.p.m. (when sewing pitch is 3 mm or less)
 Stich length Fand mation of fooding frame 	: 0.1 to 12.7 mm (adjustable in 0.1 mm steps)
4) Feed motion of feeding frame	: Intermittent feed (2-shaft drive by stepping motor)
5) Needle bar stroke	: 41.2 mm
6) Needle	: DP x 5, DP x 17
7) Lift of feeding frame	: 25 mm (standard) Max. 30mm
8) Intermediate presser stroke	: 4 mm (standard) (0.5 to 10 mm)
9) Lift of intermediate presser	: 20 mm
10) Shuttle	: Double-capacity semi-rotary hook (self-lubricated)
11) Lubricating oil	: New Defrix Oil No. 2 (supplied by oiler)
12) Memory medium	: 3.5 inch micro floppy disk (2DD, 2HD) Memory pattern : 44 to 691 pattern / cassette
13) Temporary stop facility	: Used to stop machine operation during a stitching cycle.
4) Enlarging / Reducing facility	: Allows a pattern to be enlarged or reduced on the X axis and Y axis independently when sewing a pattern. Scale : 0.01 to 4 times (0.001 steps)
15) Enlarging/Reducing method	: Pattern enlargement / reduction can be done by increasing / decreasing either stitch length or the number of stitches.
16) Max. sewing speed limitation	: The maximum sewing speed can be set limited to any value within a range of 200 to 2.500 s.p.m., using the external control knob.
17) Pattern selection	: 1 to 999 patterns can be selected by specifying the desired pattern Nos.
18) Bobbin thread counter	: Tells the time to replace the bobbin.
19) Memory back-up	: In case of a power interruption, the pattern being used will automatically be stored in memory so that the interrupted sewing cycle may be resumed simply by pressing the Set Ready switch after the power is restored.
20) 2nd origin setting facility	: Using jog keys, a 2nd origin (needle position after asewing cycle) can be set in the desired position within the sewing area. The set 2nd origin is also stored in memory.
21) Needle-up stop facility	: When the needle does not stop in its upper position, the needle can be brought up to the upper position by turning again the needle threading switch.
22) Sewing machine motor	: 400W servo-motor
23) Dimensions	: 1,200 mm (W) x 710 mm (L) x 1,200 mm (H) (Excluding thread stand)
24) Gross weight	: 120 kgs
25) Power consumption	: 600 VA
26) Operating temperature range	: 5'C to 40'C
27) Operating humidity range	: 20% to 80% (No dew condensation)
28) Line voltage	: Rated voltage ±10% 50 / 60 Hz
29) Air pressure used	: 0.5 to 0.55 MPa (5 to 5.5 kgf / cm²) For pneumatic type only.
30) Air consumption	: 1.8 2 / min
, .	y: After the completion of sewing, the needle can be brought up to its highest

1. CONFIGURATION

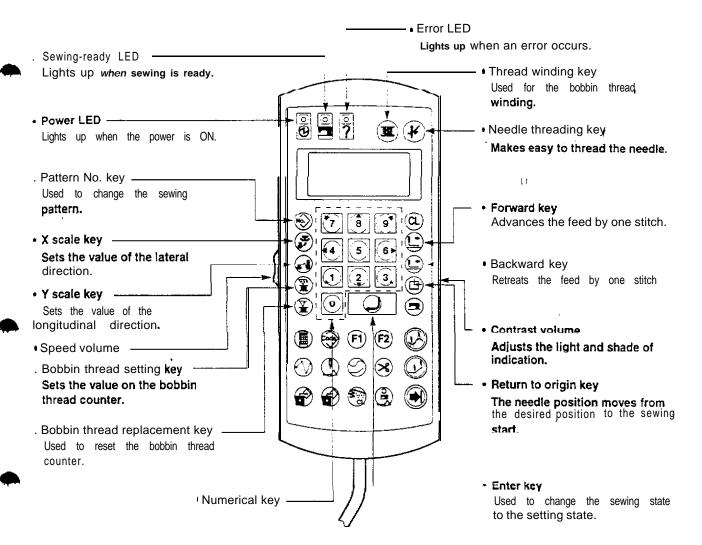
1. Names of main Unit



Air regulator (for pneumatic type only)

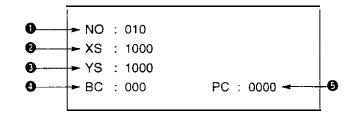


2. Names of the switchws for the sewing machine operation



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3. Names of display indications



 $0\,$ Indication of Pattern No. : Can be changed by No. key and Numerical key.

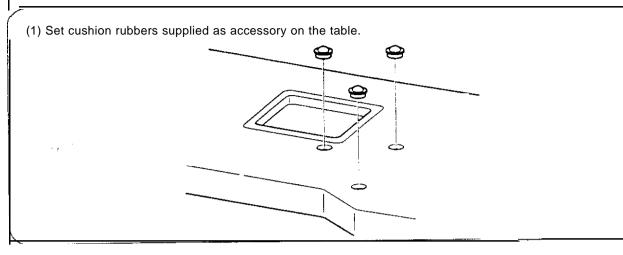
2, **3** Enlargement / reduction indication : indication of 1000 shows 100%.

* X (v) -	: 100% fixed.
• X (Y) P	: Enlargement I reduction can be made by increasing /decreasing the pitch.
• x (Y) s	: Enlargement I reduction can be made by increasing / decreasing the number of stitches.
Bobbin thread counter	: Set by [Bobbin thread setting] key and numerical key.
Production counter	: By pressing [Clear] key. push [Bobbin thread replacement] key to clear the counter to 0000.

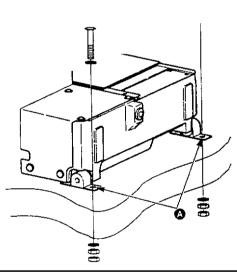
III. INSTALLATION



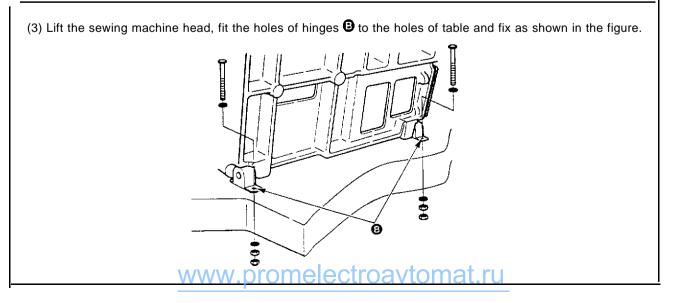
WARNING : To prevent possible accidents caused by the fall of the sewing machine, perform the work by two persons or more when the machine is moved.

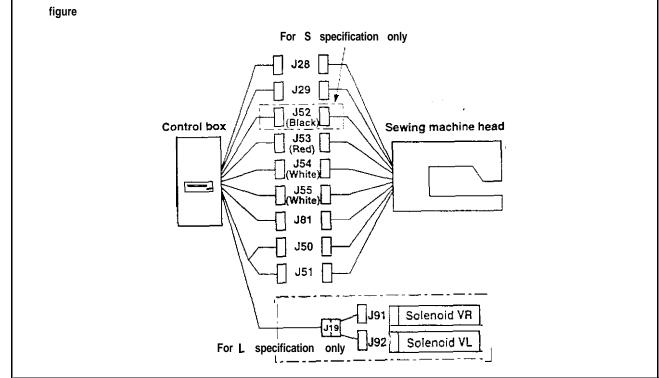


(2) Fit the holes of hinges (2) to the holes of table and fix as shown in the figure,



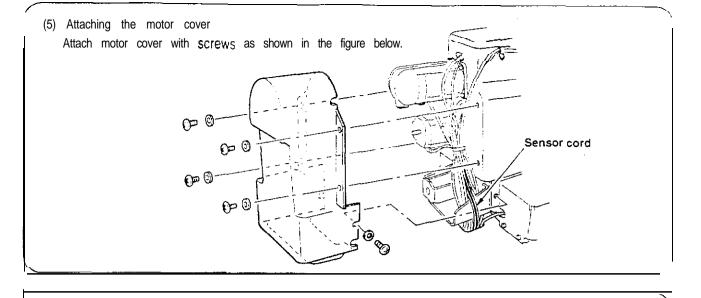
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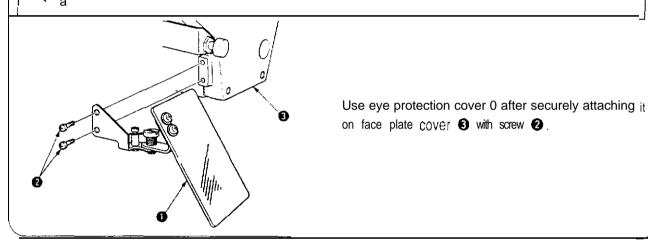
(4) Connect the cords extending from control box lo the cords coming from the machine head as shown in the figure



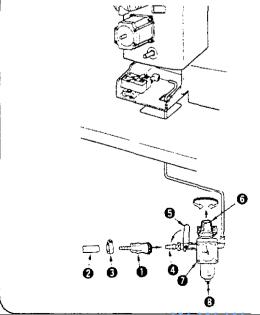
(6) Attaching the eye protection cover

WARNING :

Be sure lo attach this cover to protect the eyes from the disperse of needle breakage.



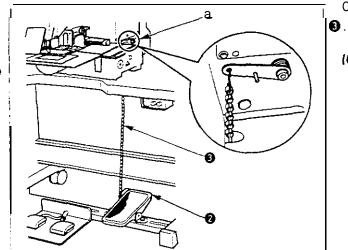
(7) in case of pneumatic unit, connect the air hose.



Open air cock 0, pull up the knob 0 of air regulator and turn it to adjust \$0 that the air pressure gauge 0indicates 0.5 to 0.55 MPa (5 to 5.5 kgf / cm²). Then press the knob to maintain the pressure value. * Air will be blown out if you close air cock (5) and push the button (3).

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(8) Attaching the pedal chain (For S specification only)

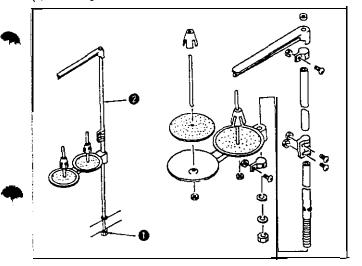


Connect the machine (1) and manual pedal (2) with chain

(Caution)

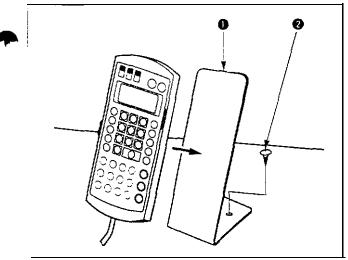
When you tilt the machine, be sure to remove the chain.

(9) installing the thread stand



- 1) Assemble the thread stand, and put it in the hole in the top left corner of the machine table.
- 2) Tighten locknut O to fix the thread stand.
- 3) When ceiling wiring is possible, pass the power cord through spool rest rod 2.

(10) Installing the operation box



Fix operation box attaching plate O on the table 'with woodscrew $\hfill O$.

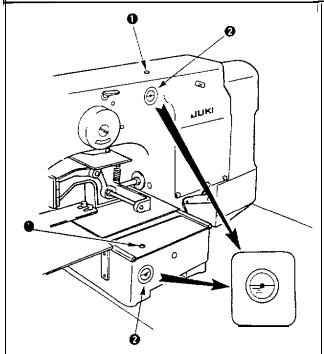
Remove vinyl coated on the surface of sheet.

IV. OPERATION OF THE SEWING MACHINE

1. Lubrication



WARNING : Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



 Fill oil from oil hole 0 on the machine head up to the red mark in the center of oil guage 2.

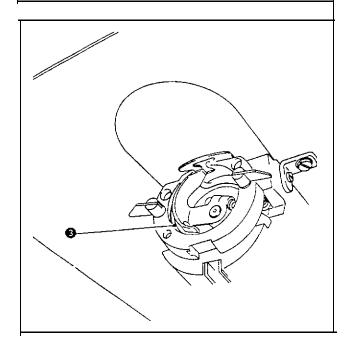
(Caution)

Be sure to apply oil when the machine is first installed, or when it is run after a long period of disuse.

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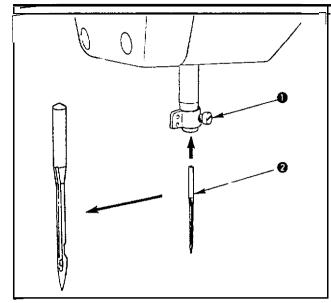
2) Apply one drop of oil to the hook race (3) part to spread on it.



2. Attaching the needle



WARNING : Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



Loosen setscrew **1** and hold needle @with the long groove facing toward you. Then fully insert it into the hole in the needle bar. and tighten setscrew **1**.

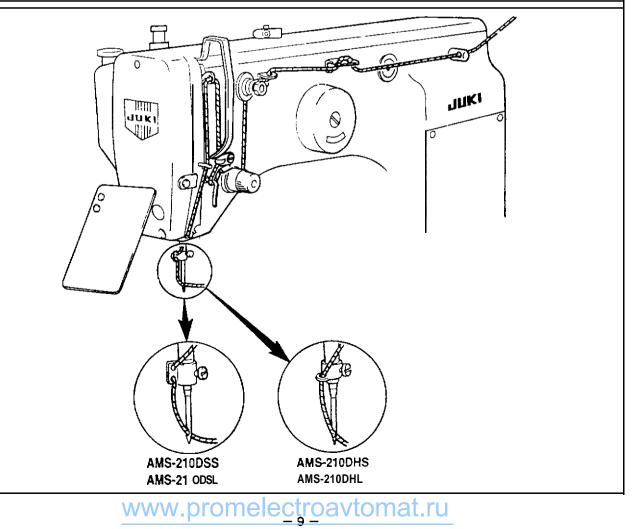
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3. Threading the machine head

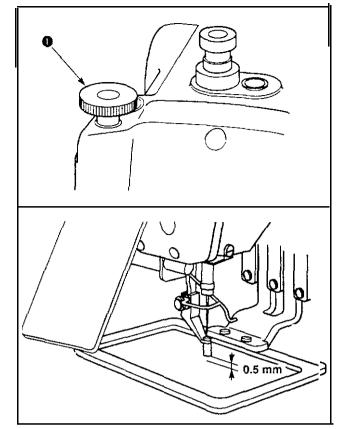
WARNING :



Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



7. Height of the intermediate presser



Turn handwheel, and adjust so that a clearance of 0.5 mm (thickness of the needle thread used) is provided between the bottom end of the intermediate presser and the material when the needle is **brought** to the lowest point of its stroke by turning the knob **0**.

(The intermediate presser can be used **with** the material of which thickness is 5 mm or less.)

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V. OPERATION OF THE SEWING MACHINE (BASIC)

* Two service patterns are included in the floppy disks supplied as accessories.

Pattern No.	Shape
500	\bigcirc
501	

1. Reading a sewing pattern data in the sewing machine

WARNING : Never place your fingers or any other thing under the feeding frame as the feeding frame automatically comes down after the completion of computing a pattern. 2) 3) 4) pattern. 1) Turn ON the power switch. 550 1000 1000 Insert a floppy disk. 3) Push the [Pattern No.] key. the numerical key. Input [5][0][0] in the service pattern. 5) Push the [Enter] key. 0

As an example, read a sewing pattern using a service

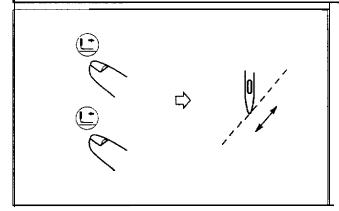
4) Input a pattern No. of three figure number Dressing

When the pattern reading procedure completes, the feeding frame comes down once. Then the machine will retrieve the origin and the sewing LED 0 will light up. Now, it is ready to start sewing.

2. Checkinh the contour of a sewing pattern

WARNING :

If the sewing pattern extends outside the feeding frame, the needle will interfere with the feeding frame during sewing, causing dangerous troubles including needle breakage.

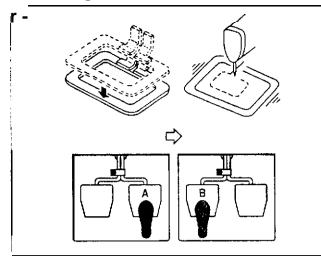


- 1) Depress the pedal switch to descend the feeding frame.
- 2) Every press on the [Forward] key or the [Backward] key will move the needle point by one stitch. Keeping the key held pressed, the needle will move continuously.
- 3) After you have checked the contour of the sewing pattern. press the [Return-to-origin] key. This will return the needle point to the start position and the feeding frame will go up.

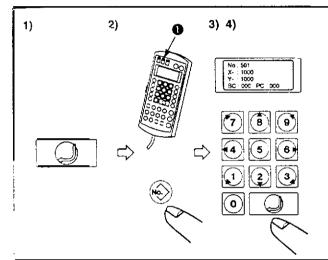
If you keep pressing the [Forward] key or the [Backward] key for more than a certain time, the feed will continue even if you detach the key. Press the key again to stop the feed.

6

3. Sewing



4. Change to the other sewing pattern



- 1) Set a workpiece on the sewing machine
- 2) Depress the pedal switch (2), and the feeding frame will coma down. Depress it again, and the feeding frame will go up.
- 3) Depress the pedal switch (3) after the feeding frame has come down and the sewing machine will start sewing.
- 4) After the sewing, machine completes sewing, the needle point will return to the start point and the feeding frame will go up.

1) Press the [Enter] key. (the sewing LED **0** will go off.)

4

- Press the [Pattern No.] key.
 Input the [Pattern No.] key. In case of the service pattern, input [5][0][1].
- 4) Press the [Enter] key. (the sewing LED **0** will light up.)

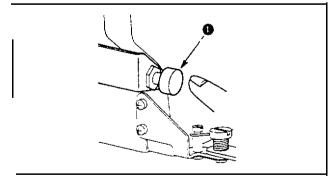
Now. the sewing is ready.

For further steps, refer to "2. Checking the contour of a sewing pattern" (Refer to the previous page).

5. Temporarily stopping the sewing machine

You can temporarily stop the sewing machine during sewing or sewing pattern shape checking procedure.

5-1. How to temporarily stop the sewing machine



Press the temporary stop switch ${\bm 0}$ while the sewing machine is in operation.

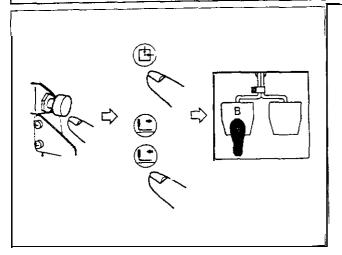
This will temporarily stop the sewing machine,

5-2. Returning the sewing machine to the start of sewing (Re-sewing a sewing pattern from the start)



WARNING :

The sewing machine makes a revolution and the needle goes up and comes down. So, never place your fingers or any other thing under the needle.



1 j As "Stop-key is pressed" is shown on the operation panel, press again the temporary stop switch and actuate the thread trimmer.

(Caution)

If the main shaft is not in the upper resting position, ON / OFF the needle threading switch will first make the main shaft return to the upper resting position.

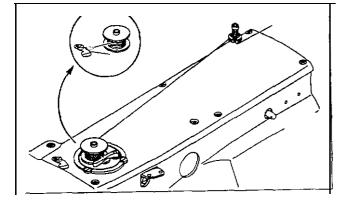
2) Pressing the [Return-to-origin] key, [Forward] key Or [Backward] key will make the needle point return to the initial position.

....

3) Press the pedal switch for re-starting.

6. Winding the bobbin thread

6-1. To wind a bobbin while the sewing machine is performing sewing



Thread the bobbin winder and wind the thread onto the bobbin as illustrated in the figure.

6-2. To wind a bobbin independently



WARNING :

While the bobbin winder winds a bobbin, the feeding frame does not move but the needle bar moves, So, do not place your fingers or any obstacle under the needle. 1) Set the bobbin as shown in the above figure. 2) 2) Press the bobbin winder switch, and depress the foot switch ⁽¹⁾ Then, the bobbin winder will start to wind the bobbin. 3) The bobbin winder can be stopped by taking one of the following three procedures. **0** Press the bobbin winder switch. 3) 🔒 € Ø 2 Depress the foot switch Press the temporary stop switch electroavtomat.ru

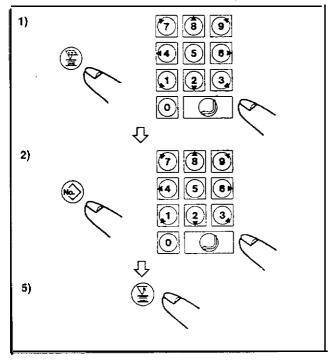
VI. OPERATION OF THE SEWING MACHINE (ADVANCED)

1. Performing sewing by means of the "bobbin thread counting function"

In case a same sewing pattern is sewn in repitition, the sewing machine will stop sewing when the number of workpieces (the specified number of workpieces) that can be sewn with a bobbin is reached. The bobbin thread counter indicates the finished number of workpieces in the two different methods. You can

select either the adding method or the subtracting method.

(Refer to "VIII. How to use the memory switch" (Page 23))



- Press the [Bobbin thread counter] key.
 Press the numerical key, and input the specified number of workpieces that can be sewn with a bobbin.
- Insert a floppy disk into the floppy disk inserting slot. Input a sewing pattern No. desired and press the [Enter] key.
- 3) Every time the sewing machine finishes a workpiece, counting is made by one.
- 4) When the sewing machine finishes the specified number of workpieces. the sewing machine will stop.
- 5) Replace the bobbin with a new one, and press the [Bobbin thread replacing] key.
- 6) Repeat the steps of procedure trom step 3).

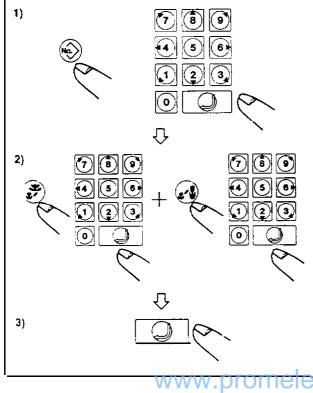
(Caution)

The indication of bobbin thread counter is under the state of delivery of the memory switch :

- Adding method
- Production counter-ON

2. Performing sewing be means of "Pattern enlarging / reducing function"

(Refer the setting of pattern enlarging / reducing to "VIII. How to use the memory switch".)



- 1) Insert a floppy disk into the floppy disk inserting slot and input a sewing pattern No. desired.
- 2) Input a scale (%) by which the sewing pattern is to be enlarged / reduced in the X or Y direction.

(Caution)

- The pattern can be enlarged I reduced in the range of 1% to 400% while the size of of pattern written in the floppy disk is taken as 100%.
- Press the [Enter] key, and the specified size of the sewing pattern will be read in the sewing machine. Then, the machine will be ready for sewing.

(Caution)

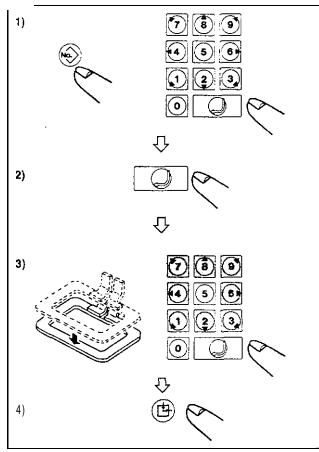
- 1. After the pattern is enlarged or reduced, make sure the movement whether the needle and the feeding frame interferes with each other.
- 2. The method of enlargeing I reducing is "number of stitches increasing I reducing" under the state of delivery of the memory switch.

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If a workpiece cannot be set on the sewing machine because of the interruption by the needle point

Normally, the feeding frame rests at the sewing start position when you set a workpiece to be sewn on the sewing machine. If you cannot easily place the workpiece on the machine since the needle point interferes with you, you can specify the position of the feeding frame as desired.

The sewing position will remain the same.)



- 1) Insert a floppy disk into the slot and input a sewing pattern No. desired.
- Press the [Enter] key, and the sewing machine will read the sewing pattern data from the floppy disk and the feeding frame will going at the start position of sewing.
- Depress the pedal to make the feeding frame come down. Then, press the direction key and the needle point will move.
- After you have moved the needle to a position at which the needle point does not interfere with the workpiece to be set, press the return-to-origin key or depress again the pedal.

1 0

......

(Caution)

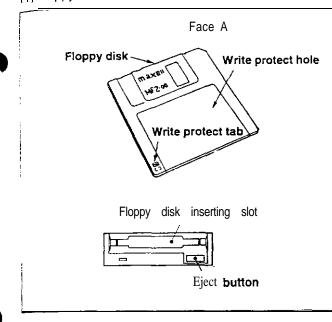
- 1. If the [Enter] **key** is pressed twice continuously, the turn-out point specified will be cancelled.
- 2. If you specify a new turn-out point, the previously specified one will be cancelled.
- . If error indication is shown on the operation box while the machine is in operation, refer to "Table of error indications".

No.	Error description	Indication
10	Pattern No. specified is not input.	No Pattern Found
11	Floppy disk is not inserted.	No Disk in Drive
20	Outside the setting range of enlarging / reducing.	Scaling Range 10 through 4000
21	Malfunction in computing or press down of the stop key.	Processing Aborted
25	Bobbin thread counter has reached the point specified.	Reset Counter
31	Air pressure for the sewing lowered.	Air Pressure Drop
32	Air pressure recovered.	Air Pressure, OK
50	Stop by means of the stop key during operation or the like.	Stopkey_Accepted
5 1	Informing that thread trimming is not made because of the stop by means of the stop key during operation.	Stopkey Accepted Not Trimmed Yet
52	Stop by means of detecting the needle thread breakage.	Thread Broken

4. Table of error indication

5. Cautions in operation

(1) Floppy disk driver



(2) Precautions in handling floppy disks



Do not place the floppy disk near an ashtray or food and drink.



Do not touch the exposed parts of the floppy disk.

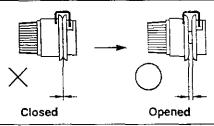


Do not bring the floppy disk close to a magnetized material.



Do not place the floppy disk in a hot place (51°C or higher) or a place exposed to direct sunlight.

(3) When the threader and sewing machine are switched ON, sew the desired sewing pattern with the thread tension disk closed. Once, you have completed the thread trimming, the thread tension disk will open.



- (4) Before sewing a new pattern or using a new feeding frame (small), be sure to check the contour of the pattern for the relation between the feeding frame and the pattern.
- 51 Be sure to check for a cause of trouble and take a proper corrective measure when the error indicator lamp lights "P.
- (5) Do not draw , by hand, the material being sewn during sewing. Doing so will cause the needle shift from the correct position. If the needle moves from the correct position in terms of the X/Y direction, press the [Enter] key twice. This will return the needle to the normal origin.
- (7) Insert the floppy disk in the control box only when the pattern reading is made. Take it out when the machine is normally operated.

 Loading the floppy disk After turning the power switch ON, slowly insert the floppy disk, with its face A looking to the upper as observed from you, until the eject button pops out.

- Unloading the floppy disk
 After the reading of the floppy disk is over, press the eject button and take out the floppy disk.
- 3) Write-protect hole

When the write-protect tab is moved to open the writeprotect hole, no data is allowed to be written into the disk. Use for retaining the programmed data.

For writing data into the disk, move the write-protect tab until it is exposed.

(Caution)

Never turn the power switch ON or OFF with the floppy disk mounted.

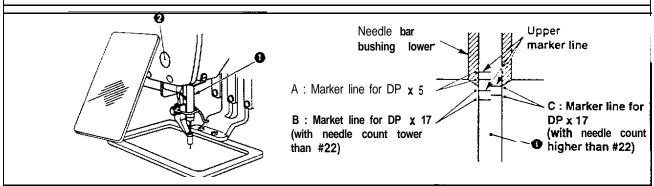
1

VII. MAINTENANCE

1. Adjusting the height of the needle bar (Changing the length of the needle)

A

WARNING : Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.

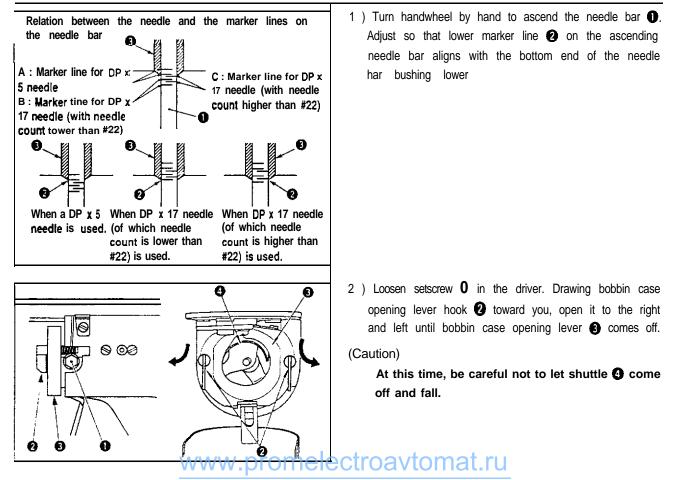


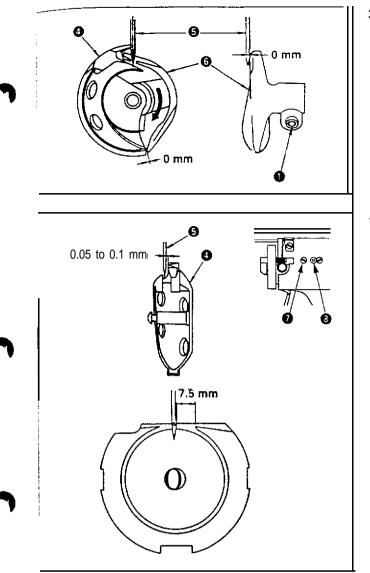
- 1) Bring needle bar **0** down to the lowest position of its stroke. Loosen needle bar connection screw **2** and adjsut so that the upper marker line engraved on the needle bar aligns with the bottom end of the needle bar bushing lower.
- 2) As illustrated in the above figure, change the adjusting position in accordance with the needle count.

(Caution) After the adjustment, turn the pulley lo check for an extra load.

2. Adjusting the needle-to-shuttle relation

WARNING: Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.





3) Adjust so that the point of shuttle (3) meets the center of needle (3), and that a clearance of 0 mm is provided between the front end face of driver (3) and needle as the front end face of driver receives needle to prevent the needle from being bent. Then tighten setscrew (1).

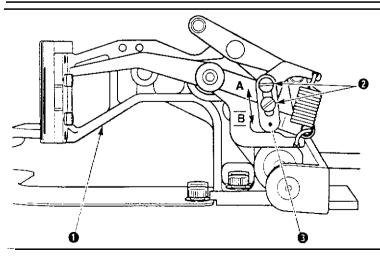
- 4) Loosen shuttle race screw (), and adjust the longitudinal position of the shuttle race. To do this adjustment, turn shuttle race adjusting shaft () clockwise or counterclockwise to provide a 0.05 to 0.1 mm clearance between needle () and and the blade point of shuttle ().
- 5) After adjusting the longitudinal position of shuttle race.
 further adjust to provide a 7.5 mm clearance between the needle and the shuttle race. Then, lighten screw
 f) of shuttle race.

3. Adjusting the height of the feeding frame



WARNING :

Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



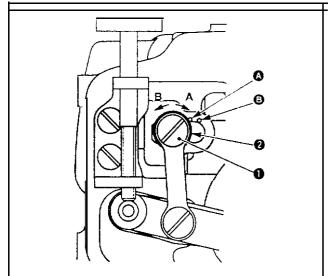
- Loosen screws located on the right and left sides of feed bracket I. Moving cloth presser stopper I to the direction B will increase the height of feeding frame.
- 2) After the adjustment of the height of the feeding frame, securely tighten the screws

4. Adjusting the vertical stroke of the intermediate presser



WARNING

the power before starting the work so as to prevent accidents caused by abrupt start of the sewing Turn OFF machine.



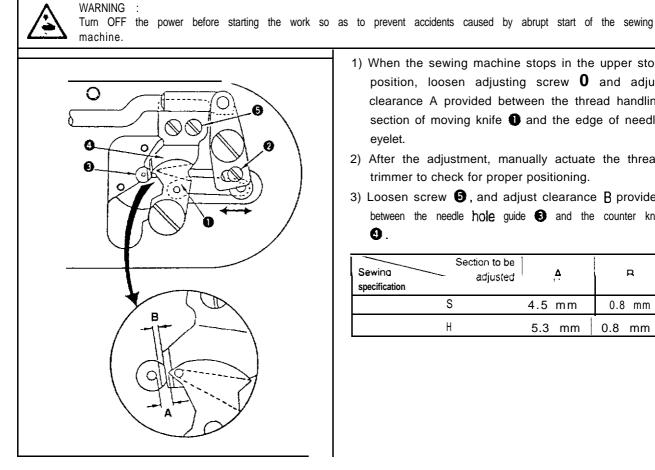
- 1) Remove face cover.
- 2) Turn handwheel to make the needle bar come down to its lowest point.

<u>.</u>

- 3) Loosen hinge screw **0** and move it to the direction A to increase the stroke.
- 4) When marker dot A is aligned with the right side of the outer periphery of washer 2, the vertical stroke of the intermediate presser becomes 4 mm. And, when marker dot (2) is aligned with the right side of the outer periphery of the washer, it becomes 7 mm.

(The vertical stroke of the intermediate presser is factory-set to 4 mm at the time of delivery.

5. Adjusting the moving knife and counter knife



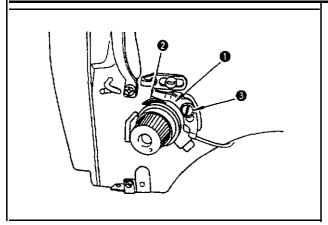
- 1) When the sewing machine stops in the upper stop position, loosen adjusting screw **0** and adjust clearance A provided between the thread handling section of moving knife **0** and the edge of needle eyelet.
- 2) After the adjustment, manually actuate the thread trimmer to check for proper positioning.
- 3) Loosen screw 6, and adjust clearance B provided between the needle hole guide 3 and the counter knife 0.

Sewina specification	Section to be adjusted		<u>م</u>	R
S		4.5	mm	0.8 mm
Н		5.3	mm	0.8 mm

6. Thread breakage detector disk



WARNING : Turn OFF the paver before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



- Adjust so that thread breakage detector disk

 is always in contact with thread take-up spring

 in the absence of needle thread. (Slack : approx. 0.5 mm)
- Whenever the stroke of thread take-up spring 2 has been changed, be sure to readjust thread breakage detector disc 0. To make this adjustment, loosen screw 3.

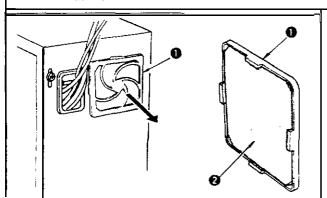
(Caution)

Adjust so that thread breakage detector disk **1** does not touch any adjacent metallic parts other than thread take-up spring **2**.

7. Cleaning the filter



WARNING : Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



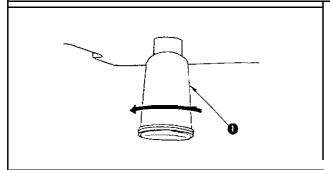
- Clean the filter 2 of the control box fan once every week.
- 1) Pull the screen kit **0** in the direction of the arrow to remove it.
- 2.) Wash the filter 2 under running water.
- 3) Reinstall the filter and the screen kit 0.

8. Draining waste oil



WARNING :

Turn OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



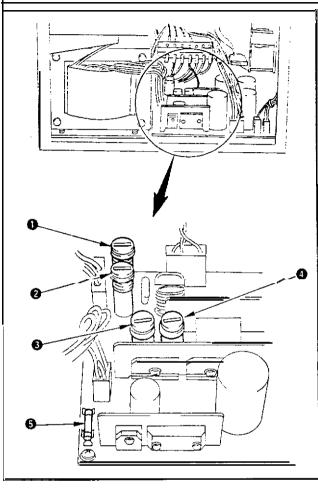
When polyethylene oiler 0 becomes filled with oil, remove it and drain the oil.

9. Replacing the fuse

Α

WARNING :

- 1. To avoid electrical shock hazards, turn OFF the power and open the control box cover after about five minutes have passed.
 - 2. Open the control box **cover** after turning OFF the power without **fail. Then,** replace with a new **fuse** with the specified capacity



The machine uses the following five fuses :

- **0**, **2** For servo motor power supply protection 10A each (standard melting fuse)
 - For solenoid power supply protection
 10A (standard melting fuse)
 - For stepping motor (X and Y) protection
 5A (standard melting fuse)
 - For control power supply protection5A (standard melting fuse)

M. HOW TO USE THE MEMORY SWITCH

1. Starting the memory switch

Pressing [5] of the numeral key, turn ON the power switch. Then, the indication by memory switch will appear and the sewing machine movements can be changed.

2. Example of the memory switch setting

(1) Setting the bobbin thread counter indication

Change the bobbin thread counter from adding method to subtracting method, and the production counter from ON to OFF

 Pressing [Pattern No.] key, display "009 COUNTER" using key.

Initial conditiononissas follows :

Boddbin three add countrier: Adding method Production counter : ON

- 2) Pressing [X scale] key, press m key. Every time you press
 (1) (2) key. the indication will change 'UP" to "DOWN". Put "DOWN" on the display and press the [Enter] key. Now. the adding method has been changed to the subtracting method.
- 3) Pressing [Y scale] key, press () () key. Every time you press
 () () key, the indication will change "ON" to 'OFF". Put 'OFF on the display and press the [Enter] key.

Now. the production counter has been changed to OFF.

(2) Setting enlarging / reducing function

The function of enlarging I reducing can be changed from increasing / decreasing number of stitches to increasing / decreasing sewing pitch.

1) Pressing the [Pattern No.] key. display "002 SCALE CONV" using

Initial condition is of increasing I decreasing number of stitches.

2) Pressing [Y scale] key, press key. Every time you press
(2) key, the indication will change in the order of "STITCH"
(3) (2) -PITCH" (3) (2) "PROHIBIT (3) (2) "STITCH". Put "PITCH on the display and press the [Enter] key. Now. the enlarging / reducing function is of increasing / decreasing the sewing pitch.

002. SCALE CONV				
INC / DEC	STITCH			
002. SCALE (CONV			
INC / DEC	PITCH			

009. COUNTER BOBBIN UP PRODUCT ON

009. COUNTER BOBBIN <u>DOWN</u> PRODUCT ON

009. COUNTER	
BOBBIN	DOWN
PRODUCT	<u>OFF</u>

002. SCALE CONV

INC / DEC STITCH

3. Basis operation

Function No.Contents of function	
Contents of Item 1 - Contents of setting Item 1 -	Ê
Contents of Item 2 - Contents of setting Item 2-	-3
Contents of Item 2 - Contents of setting Item 2 - Contents of Item 3 Contents of setting Item 3 -	<u>-</u> 3

Setting procedures of changing the respective items.

 $\widehat{\ensuremath{\mathbbm 1}}$ Function No.

Change the [Pattern No.] key using 📮 a key.

Contents of setting Item 1
 Change the [X scale] key using a key.

3 Contents of setting Item 2

Change the [Y scale] key using 💽 😰 key.

④ Contents of sening Item 3

Change the [Bobbin thread counter] key using m key.

The respective items will be decided by the [Enter] key after being set by the 🕃 😧 key.

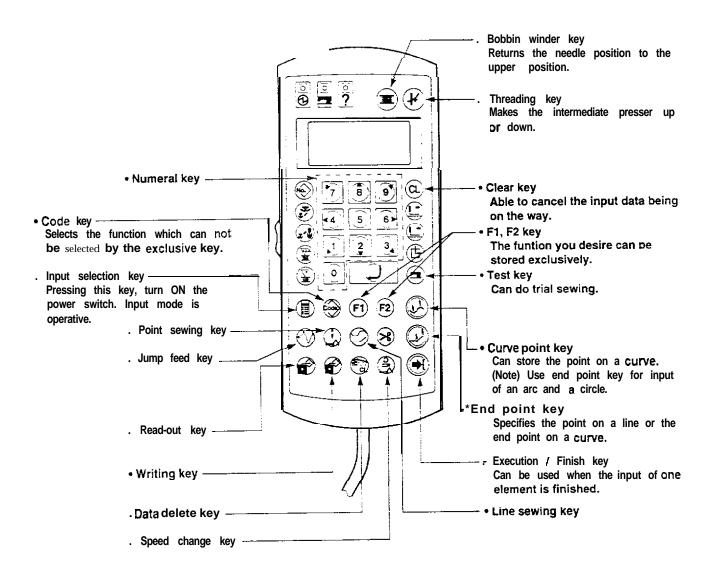
Table of functions of the memoly switch • Setting value in ______ is the initial setting value

	No.	Function	Item	Setting value	Description
-	002	SCALE CONV	INC DEC	STITCH/ PITCH! OFF	Under enlargement / reduction mode, data setting is fixed as stitch/pitch / 100%.
7	303	JCG MODE	, MODE	PARA /[2ND]/ OFF	This mode sets the movement of sewing , position O turn-out position.
-	004	RETAINER	RESET	ON / <mark>OFF</mark>	This selects ON / OFF of the retainer compensation.
	008	ON ABORT	MODE	ROUTE / HOME & / TRACE	This selects the route of origin retrieval.
			AUDET	OFF/ON	Origin retrieval : When the machine , retrieves, this sets if the needle should be raised to the highest position.
	009	COUNTER	BOBBIN	UP/ DOWN	This changes UP/DOWN of the bobbir thread counter.
			PRODUCT	<u>[ON</u> / OFF	This sets ON / OFF of the production counter.
	013	STOP SW	TRIM	(<u>STOP</u> / AUTO / NDL	This sets the thread trimmer switch after temporary stop.
	023	FUNC KEY	Ft	-1~ (INITIAL STAGE : 2nd origin)	This will select the function of F1 key.
			F 2	-1~ (INITIAL STAGE: INPUT ARC)	This will select the function of F2 key.
	027	NDL UP DTCT	POSITION	UDET/ AUDET	This sets the stopping position of the needle bar.
	028	MOTOR SPEED	ACCEI	• TO 5 (INITIAL STAGE : 0)	This sets the sewing speed at the sewing start. Soft start for 3 stitches (0 to 4) and 5 stitches (5) can be set.
	029	I MOTORSYNC	PCH-SPD	о то з (INITIAL STAGE : 0)	0 : 2,500 s.p.m. I3 mm 1 : 2.000 s.p.m. I3 mm 2 : 1,700 s.p.m. 13 mm 3 : 1,300 s.p.m. / 3 mm
			PAUSE	0 TO 9 (INITIAL STAGE : 0)	Every time you increase by one, you can advance the feed end of $X \neq Y$ scale by 8'.
	030	OUTEA PRSR 1	PEDAL	0/1/2/3	Opening of closing of the feeding frame, can be controlled by operating the pedal
			PAUSE	0)/1/2/3	Opening Of closing of the feeding frame after temporary stop can be controlled by operating the pedal.
N.C.R	031	OUTER PRSR 2	RELEASE	ATSTART / HOLD / ATEND	This selects the way of lifting the feedin frame after the sewing is finished.
			HOLDING	OFF / ON	This keeps the feeding frame he! lowered.
	032	PEDAL MODE 1	PEDAL 1	LATCH/ FLIP	The feeding frame can be lowered while the pedal 1 is held depressed.
			PEDAL 2	LATCH/ FLIP	The feeding frame can be lowered whith the pedal 2 is held depressed.
			PEDAL3	LATCH/ FLIP	The feeding frame can be lowered whith the pedal 3 IS held depressed.
	333	PEDAL MODE 2	PEDAL4	LATCH/ FLIP	The feeding frame can be lowered whi the pedal 4 is held depressed.
	035	PRSR	SWITCH	OFF / <u>SEW</u> TRIAL	The movement of the intermediat presser can be prohibited.
			DOWN AT	O.PRSR / <u>START</u>	The timing of the movement of th intermediate presser can be coordinate with the feeding frame.
	338	T.BRK DTCT	SWITCH	ON OFF	This sets ON / OFF of the threa breakage detector.
	339	AIR PRSR	SWITCH	ον / <u>ΌΕ</u> Ε.	This sets if the air pressure is checked.

www.protemory functions may differ in accordance with the types of machine.

IX. INPUT MODE

1. Names of the switches for input mode



1

2. Operation of input mode

(1) Starting the input mode

Input mode starts when pressing the [Input selection] key, the power switch is turned ON. (Display $\widehat{\tt l}$)

A : Shows the origin

-

	ſ	><	Тор			
->>	\langle	- > -	End	point	of	element
	L	>	End	point	of	pattern

(2) Selecting the function

Way of selecting the function is as follows :

- Selection by the exclusive key Selection by the exclusive key on the operation panel.
- (2) Selection from the function No. Specify by [Code] key → Numeral key and select by [Enter] key.
 - Refer the function No. to the separate table.
- (3) Selection from the table of functions
 Selection is made in the following order : [Code] key →
 [Execution / Finish] key → indication scroll by key →
 [Execution I Finish] key.

Display (2) will be shown while the selection of function is being executed.

🔁 (3) Numeral input

In case the function specifying the numeral value of stitch length of the like is input, display 3 is shown before display 2. After input is finished, display 2 will appear by means of [Execution /Finish] key.

Origin	<u>->></u>
$x = + 00000 \underline{A}$	
Y = + 00000	
Select Function	

Display ①

N - 000x = + 00000<u>R</u> Y = + 00000 Jump

Display 2

N : Point stored

R: Shows the point of sewing star7

<u>P</u> = 020 (0.1 mm)	
<u>W</u> = 010 (0.1 mm)	
<u>S</u> = 1 (1 : L, 2 : R)	
Input P	No 034

Display 3

P : Stitch length

W : Off-set, zigzag width

S : Direction of off-set

3. Example 1 of pattern input (Disk format)

When using a new disk, be sure to initialize it to make it adaptable to a device.

1) Pressing the [Input selection] key, turn ON the power switch. The mode enters to the input mode.

(Caution) Keep the [Input selection] key held pressed until the indication appears after the origin retrieval has been performed.

2) Press the [Code] key.

4) Press the [Execution/Finish] key

Origin	>>
X = + 00000A	
Y = + 00000	
Select Function	

No = 000

Select Function

3) Press the numeral keys [9] and [0], then press the [Enter] key. Format function No. = 090

No = 090

FD Formatting

K = 1 (1:1.44M (2HD) 2:720K (2DD))

Kind of FD

No 090

5) Press the numeral key [1] in case of 2HD disk, and the numeral key [2] in case of 2DD disk. Then, press the [Execution/Finish] key.

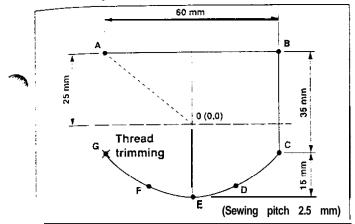
6) After inserting the floppy disk, press the [Execution/Finish] key. The machine starts to format. It takes about four minutes.

Sure (Y/C)

Formatting

After the formatting has been completed. the indication will return to the item 1).

4. Example 2 of pattern input



(1) Pattern input

- Pressing the [Input selection] key, turn ON the power switch. The feeding frame comes down and the origin retrieval performance is made.
- (Note) Keep the [Input selection] key held pressed until the Origin retrieval performance is made and the display appears.

When the display appeared, insert a piece of paper or the like on which the shape of input is drawn by raising /lowering the feeding frame by means of the feeding frame switch.

2) Press the [Jump] key.

The procedures of the pattern described on the left are shown as follows :

- (1) Pattern input
- (2) Trial sewing
- (3) Writing into a floppy disk

Origin X = + 00000A

- Y = + 00000
- Select Function

N = 000 X = + 00000R

- Y = + 00000
- Jump

N = 000

Jump

x = - 00300RY = + 00250

- Move the feeding frame from 0 to A by the direction key (Amount of movement is indicated by 0.1 mm unit.]
- 4) When the [Execution / Finish] key is pressed, the feeding frame will return to the starting point "0", and the jump feed from 0 to A will be performed.
- Jump
 >>>

 X = 00300A
 Y = + 00250

 Y = + 00250
 S = * *

 Select Function

5) Press the [Line] key

- P = 020 (0.1 mm)
- Input P

No 022

->>

- 6) As the pitch is set 2.5 mm, input [0][2][5] by the numeral key, and press the [Execution / Finish] key.
- N = 000 x = + 00000R P = 025 Y = + 00000 Sewing

 7) Move the feeding frame from A to B by the direction key, and press the end point key. * Line sewing input can input the line and the curve. Input of the end point of the line or the curve is made by pressing the [Point] key and input of a point on the curve is made by pressing the [Curve point] key. 	N = 001 X = + 00600R Y = + 00000 Sewing	P = 025
8) Move the feeding frame from B to C by the [Direction] key. and press the end point kev.	N = 002 X = + 00600R Y=-00350 Sewing	P = 025
 Move the feeding frame from C to D by the [Direction] key, and input by the curve point key. 	N = 003 x = + 00500R Y=-00450 Sewing	P = 025
10) Move the feeding frame from D to E by the direction Key, and input by the [Curve point] key.	N = 004 X = + 00300R Y = - 00500 Sewing	P = 025
11) Move the feeding frame from E to F by the [Direction] key, and input by the curve point key	N = 005 X = + 00200R Y = - 00450 Sewing	P=025
(2) Move the feeding frame from F to G by the [Direction] key. and input by the end point key.	N = 006 X = + 00000R Y = - 00350 Sewing	P = 025
 13) Press the [Execution / Finish] key, and the line sewing is finished. The feeding frame returns to A point and passes A → B → C → D - E - F - G . 	Spline X = - 00300A Y =-00100 Select Function	->> P = 025 S = * *
14) Press the (Thread trimming] key, and input the thread trimming.	Thread Trimmer X = -00300A Y = -00100 Select Function	>> P = 025 S = * *

٨

Input procedures end as above.

Shape of input can be confirmed by the [Forward], [Backward] key.

- (2) Test sewing
 - 1) Press the [Test] key.

The feeding frame moves to A point and goes up.

No = 001	JOG MODE
XS =1000	
YS =1000	

- 2) Sewing in the order of the normal sewing can be performed,
- 3) Press the [Test] key after confirming the completion of sewing. The feeding frame comes down and stops at the origin after the origin retrieval.

	_
S = * *	
	S = * *

Under this condition, the feeding frame can be moved by the [Forward] / [Backward] key, and the amendment of pattern can be made.

(3) Writing

- 1) Press the [Writing] key.
- 2) Specify the pattern No. desired by means of the numeral key.
- 3) By pressing the [Execution / Finish] key, writing into a floppy disk can be performed.
- Input Wrt No=123

: :

,

No 81

Writing Pattern

 $N_0 = 123$

:

 $N_0 = 123$

Т

Over Write (Y/C)

4) If the pattern No. specified is already used. the dispaly will appear as shown in the figure on the right. In this case, indicate if the previous data should be cancelled.

[Execution / Finish] key -Writing over (delete the previous data) [Clear] key Cancellation

5) After the writing is finished, the display will be back to the previous condition.

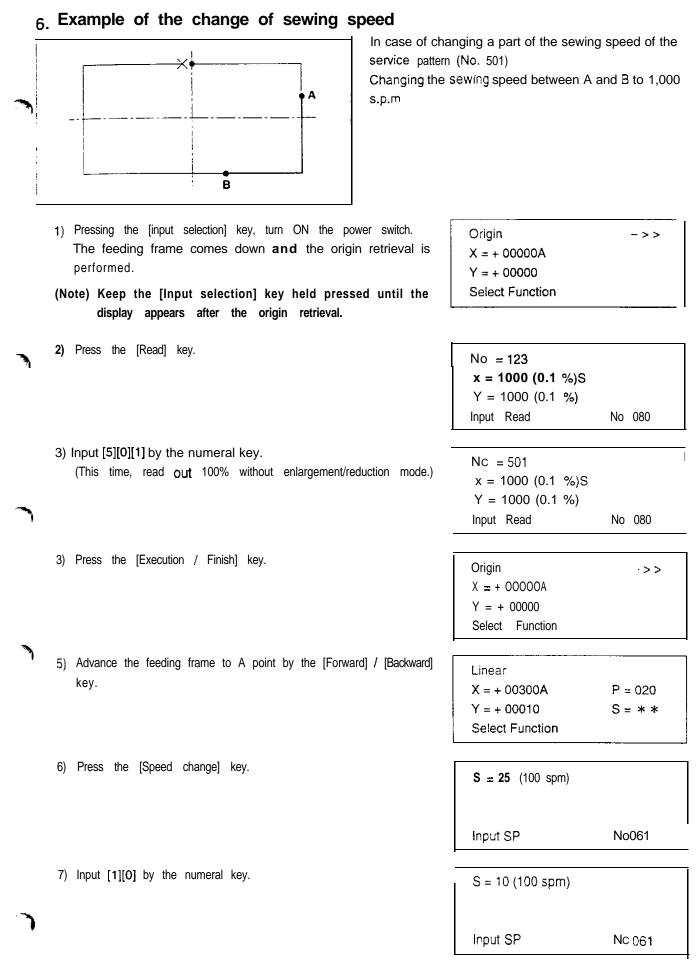
	7) Move the feeding frame from 0' to A by the direction key.	N = 000 X = + 00200R Y = - 00150 Jump	
** *	8) Press the [Execution /Finish] key.	Jump X = + 00100A Y = - 00100 S = * * Select Function	<
	9) Press the [Line] key.	P = 020 (0.1 mm)	
		Input P	
`	to) As the stitch length is set 1.8 mm, input [0][1][8] by the numeral key, and press the [Execution /Finish] key.	N = 000 X = + 00000R P = 018 Y = + 00000 Sewing	3
	11) Move the feeding frame from A to B bv the direction kev, and press the [End point] key.	N = 001 X = + 00200R P = 018 Y = + 00000 Sewing	3
	12) Move the feeding frame from B to C by the direction key, and press the [End point] kev.	N = 002 X = + 00200R Y = $-00200R$ Sewing	3
No.	13) Move the feeding frame from C to D by the direction key, and press the [End point] key.	N = 003 X = + 00000R P = 013 Y = - 00200 Sewing	8
	14) Press the [Execution / Finish] key.	Linear X = -00100A $P = 01Y = -00100$ $S = *Select Function$	
	15) For D-E-F arc input is made. In this case. however, selection of function is made from the indication of the table of functions of the memory switch.	No = 000	_
3	Press the [Code] key	Select Function	

	<u> </u>		
16) Press the [Enter] key or the [Execution / Finish] key.	001 = Thread Trimr		
	002 = Sec - Origin		
	003 = Temp Stop		
	004 = Refer Point	_	
17) Select the arc input by 🗊 🕢 key.	025 = Arc	Sewing	
	025 = Aic 026 = Circle	Sewing	
	030 = Linear	Zig	
	031 = Spline	Zig	
	031 - Spine	Ziy	
la) Press the [Execution / Finish] key.	P = 018 (0.1 mm)		
	Input P	No 025	
19) As the stitch length is set 1.8 mm as before, press the [Execution	N = 000		
/ Finish] key.	x = +00000R	P = 018	~
	Y = + 00000		
	АК		
20) Move the feeding frame from D to E by the direction key, and	N. 001		
press the [End point] key	N = 001	D 010	
	X = -00100R	P = 018	
	Y = + 00100		
	Arc		 •••
21) Move the feeding frame from E to F by the direction key, and	N = 002		
press the [End point] key.	X = + 00000R	P = 018	
	Y = + 00200		
	Arc		
	-	1	-
22) Press the [Execution / Finish] key.	Arc	Å	•
	X = - 00100A	P = 018	
	Y = + 00100	S=**	
	Select Function		
23) Press the [Thread trimming] key.			
,	Thread Trimr		
	X = - OOIOOA		
	Y = + 00100		
	Select Function		

The input procedures now have been completed.

oonsoone.

The shape of input can be confirmed by the [Forward] / [Backward] key.



8) Press the [Execution / Finish] key	8)	Press	the	[Execution	1	Finish]	key.
---------------------------------------	----	-------	-----	------------	---	---------	------

IO) Press the [Execution / Finish] key.

position B.

Linear	
X = + 00300A	P = 020
Y = +00010	S=**
Chg Pt . Sp	N = 0001
·	
Linear	
X = + 00080A	P = 020
Y = - 00150	S = * *
Chg Pt · Sp	N = 0020
Linear	
X = + 00080A	P = 020
Y = - 00150	S = 10
Select Function	

A

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 C^{-}

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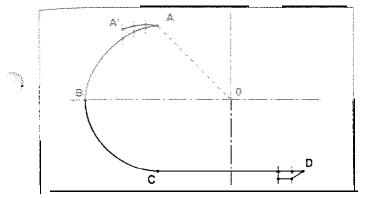
9) Press the [Forward] key, and move the feeding frame to the

The sewing speed between A and B will become 1,000 s.p.m. after the above procedures have been completed. Write the data in a floppy, and retain it.

When the feeding frame is moved by the [Forward] – [Backward] key, the indication of S = 10 is shown between A and B. It is, therefore, confirmed that the sewing speed has been changed.

7. Example 4 of pattern input (Automatic back tuck)

end.



 Pressing [Input selection] key, turn ON the power switch. The feeding frame comes down and the origin retrieval will be performed.

(Note) Keep the [Input selection] key held pressed until the display appears after the origin retrieval has been performed

When the display appeared, insert a piece of paper or the like on which the shape of input is written under the feeding frame by raising I lowering the feeding frame by means of the feeding frame switch.

2) Press the [Jump] key

Origin	->>
X = + 00000A	
Y = +00000	
Select Function	
	· · · · · · · · · · · · · · · · · · ·

At first, input the arc ABC and the line CD. Then, input 3 stitches at the sewing start and 2 stitches at the sewing

N = 000	
X = + 00000R	
Y = + 00000	
l u Jnampo	

N = 000 X = - 00200R Y = + 00200

Jump

3) Move the feeding frame from 0 to A by the moving key.

4)	Press	the	[Execution	1	Finish]	key.	
----	-------	-----	------------	---	---------	------	--

Jump	>>>
X = - 00200A	
Y = + 00200	S= * *
Select Function	

5) Press the [F2] key. (The arc sewing is set in the F2 key at the time of delivery.)

P = 020 (0.1 mm)		
Input P	No 025	

Input [0][3][0] in order by the numeral key, and press the [Execution / Finish] key.

N = 000	
X = + 00000R	P = 030
Y = + 00000	
Arc	

7. Move the feeding frame from A to 8 by the moving key, and	N = 001		
indicate by the [End point] key.	X = - 00200R	P = 030	
Use the [End point] key for indicating the position when the	Y = -00200		
Circle or the arc is input.	Αrc		
8) Move the feeding frame from B to C by the moving key, and	N = 002		
indicate by the [End point] key.	X = + 00000R	P = 030	
	Y = -00400		
	Arc		
	L		
9) Press the [Execution / Finish] key.			
	AK	- >>	
	X = - 00200A	P = 030	
	Y = -00200	S = * *	
	Select Function		
10) Proce the [line] key			5
10) Press the [Line] key.	P = 030 (0.1 mm)		A `
	Input P	No 022	
11j Press the [Execution / Finish] key as the sewing pitch has not to	N 000		
be changed from 3 mm.	N = 000	D 020	
	X = + 00000R Y = + 00000	P=030	<u> </u>
			A.
	Sewing		
12) Move the feeding frame from C to D by the moving key, and			
input by the [End point] key.	N = 001		
	X = + 00500R	P = 030	
	Y = + 00000		
	Sewing		F
13) Press the [Execution /Finish] key	Linear	>>>	
	X = + 00300A	P = 030	
	Y = - 0 0 2 0 0	S=**	
	Select Function		
14) Press the [Code] key	No = 000		
	Select Function		
			1
15) Press [0][6][4] in order by the numeral key, and press [Enter]	No = 64		
			4-
key.			
key. No = 064 of the back tuck is shown. WWW.promelectroavto			

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16) Press the [Executin / Finish] key.

19) Indicate the type of back tuck.

20) Press the [Execution / Finish] key.

1 : V type 2 : Z type SN = 0 EN = 0 T = 1 (1 : V, 2 : Z) Input Num No 064

17) Press [3] by the numeral key, and press [Enter] key.
 (Input 3 stitches, the number of back tuck stitches at the sewing start.

SN = 3 EN = 0 T = 1 (1 : V, 2 : Z) Input Num No 064

18) Press 2 by the numeral key, and press [Enter] key.
 (Input 2 stitches, the number of back tuck stitches at the sewing end.

Take the V type for example, press [1], and press [Enter] key.

SN = 3	
EN = 2	
T = 1 (1 : V, 2 : Z)	
Input Num	No 064

Linear	>>-
X = + 00300A	P = 030
Y = -00200	S = * *
Select Function	

21) Advance to the final point by the [Forward] key.

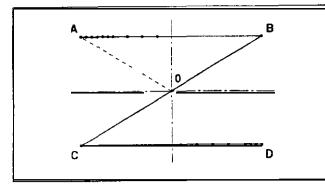
Point	->>
X = + 00242A	
Y = = 00200	S = * *
Select Function	

22) Press the [Thread trimmer] key.

Thread Trimr	->>
X = + 00242A	
Y = -00200	
Select Function	

23) It is confirmed that the back tuck is made by means of the [Forward] or the [Backward] key.The jump feed from 0 to A is automatically charged to 0 to A'

8. Example 5 of pattern input (Condensation stitching)



At the start, make the **linear** sewing, **A-B-C-D**, and sewing pitch of 2.5 mm. And, the condensation stitching which makes the sewing pitch finer, is to be performed at the **start** and end of sewing.

Specify the numbers of the respective stitches at the start and end of sewing and the pitch of condensation stitching.

- 1) Pressing the [Input selection] key, turn ON the power switch.
- (Note) Keep the [Input selection] key held pressed until the display appears after the origin retrieval has been performed.

When the display appeared, insert a piece of paper or the like on which the shape of input is written under the feeding frame by raising / lowering the feeding frame **bv** means of the feeding frame **switch**.

2) Press the [Jump] key.

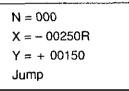
4) Press the [Execution / Finish) key

5) Press the [Line] key

Origin ->> X = + 00000A Y = + 00000Select Function

N = 000	
X = + 00000R	
Y = + 00000	
Jump	
	-

3) Move the feeding frame from 0 to A by the moving key



Jump >>> X = + 00250A Y = + 00150 S = * * Select Function

P = 020 (0.1	mm)
Input P	No 022

6) Press the numeral key in the order of [0][2][5], and press the [Execution / Finish] key.
(Stitch length 2.5 mm)

N = 000	
X = + 00000R	P = 025
Y = + 00000	
Sewing	

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- 7) Move the feeding frame from A to B by the moving key. and press the [End point] key.
- 8) Move the feeding frame from B to C by the moving key, and press the [End point] key.
- 9) Move the feeding frame from C to D by the moving key, and press the [End point] key.
- 10) Press the [Execution / Finish] key
- 11) Press the [Thread trimming] key.

N = 001 X = + 00500R P = 025 Y = + 00000 Sewing

- N = 002 X = + 00000P P = 025 Y = + 00300 Sewing
- N = 003 X = + 00500R P = 025 Y = -00300Sewing

Linear	>>>
X = + 00250A	P = 025
Y = -00150	S = * *
Select Function	

Thread Trimr ->> X = + 00250A Y = - 00150 Select Function

12) Return to the sewing part by the [Backward] Key. Condensation stitching has to be specified over the sewing part.

Linear	->-
X = + 00250A	
Y = -00150	S= * *
Select Function	

13) Press the [Code] key.

No = 000

Select Function

14) Press rhe [Enter] key to make the table shown.

001	=	Thread	Trimr

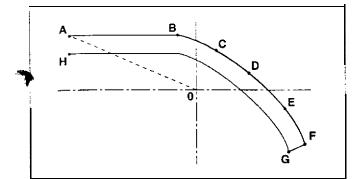
- 002 = Sec Origin
- 003 = Temp Stop
- 004 = Refer Point

) Make the indication of the condensation stitching, No. 065. by	065 = Condensation	
operating the 🗓 😰 key.	066 = Over Stitch	
	070 = Pt Del	R
	071 ± PI Move	R I
) Press the [Execution / Finish] key.		
	EN = 0	
	P = 020 (0.1 mm)	
	Input Num	No 065
) Press [2] of the numeral key, and input it by the [Enter] key.	SN = 2	
In this stage, the 2 stitches at the sewing start is changed to the	EN = 0	
condensation stitching.	P = 020 (0.1 mm)	
	Input Num	No 065
) Press [1] of the numeral key, and input it by the (Enter] key.	SN = 2	
In this stage, the 1 stitch at the sewing end is changed to the	EN = 1	
condensation stitching.	P = 020 (0.1 mm)	
	Input P No 065	
9) Press [0][0][8] of the numeral key, and input by the [Enter] key.		
	SN = 2	
The sewing pitch of the condensation stitching is set 0.8 mm.	EN = 1	
	P = 008 (0.1 mm)	
	Input P	No 065
D) Press the [Execution/Finish] key.	Point	->-
· · ·	X = + 00250A	
		S = * *
	Y = -00150 Select Function	۳ ۳ = ن

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21) The confirmation of the shape can be made by the [Forward] Or [Backward] key.

g. Example 6 of pattern input (Double-stitch sewing)



When inputting A-S-C-D-E-F using the function of the double-stitch sewing, double-stitch sewing of A-B-C-C-E-F-G-H can be made.

1) Pressing the [Input selection] key, turn ON the power switch,

(Note) Keep the [Input selection] key held pressed until the display appears after the origin retrieval has been performed.

When the display appeared, insert a piece of paper or the like on which the shape of input is written under the feeding frame by raising I lowering the feeding frame by means of the feeding frame switch.

2) Press the [Jump feed] key.

Origin	->>
X = + 00000A	
Y = + 00000	
Select Function	

N = 000 X = + 00000R Y = + 00000 Jump

3) Press the [Movingj key, and move the feeding frame from 0 to A.

N = 000 x = -00350R Y = +00150Jump

Jump	>>>
X = - 00350A	
Y = + 00150	S = * *
Select Function	

No = 0	00	1	
Select	Function		

- 001 = Thread Trimr
- 002 = Sec Origin
- 003 = Temp Stop
- 004 = Refer Point

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5) Press the [Code] key.

4) Press the [Execution / Finish] key.

6) Press the [Enter] key.

7) Press the 🗓 😨 key, and select "Spline 2 Rvs".	045 = Spline	2Rvs
	046 = Arc	2Rvs
	047 = Circle	2Rvs
	048 = Linear	Rev
8) Press the [Execution / Finish] key.	P = 020 (0.1 mm)	
, ,		
	W = 100 (0.1 mm)	
	S = 1 (1 : L, 2 : R) Input P	No 045
9) As the pitch is set 2 mm, press [Enter] key.	P = 020 (0.1 mm)	
	W = 100 (0.1 mm)	
	s = 1 (1 : L, 2 : R)	
	Input Wide	No 045
0) As the width is set 4 mm. indicate [0][4][0] by the numeral key,	D 000 (0.1)	
and press the [Enter] key.	P = 020 (0.1 mm)	
and press the [Enter] key.	W = 040 (0.1 mm)	
	S = 1 (1 : L, 2 : R)	N. 015
	Input Side	No 045
i) The sewing line is made on the right side of the advancing	P = 020 (0.1 mm)	
direction of the input tine. So. indicate the right side. Press [2] of	W = 040 (0.1 mm)	
the numeral key. and press the [Enter] key.	S = 2 (1 : L, 2 : R)	
	Input P	No 045
12) Press the [Execution / Finish] key.	N 000	
, [N = 000	P = 020
	X = +00000R Y = +00000	W = 040R
	P ≅ ∓ 00000 Spline	2Rvs
	Spine	2005
13) Move the feeding trame from A to B by the moving key, and	N = 001	
press the [End point] key.	X = + 00300R	P = 020
	Y = + 00000	W = 040R
	Spline	2Rvs
14) Move the feeding frame from B to C by the moving key. and	NL 000	
press the [Curve point] key.	N = 002	D - 000
	X = + 00400R	P = 020
	Y = - 00050 Spline	W = 040R 2Rvs

5

- 15) Move the feeding frame from C to D by the moving key, and press the [Curve point] key.
- 16) Move the feeding frame from D to E by the moving key, and press the [Curve point] key.
- 17) Move the feeding frame from E to F by the moving key, and
- 18) Press the [Execution / Finish] key.

- press the [End point] key.

N = 003X = + 00500RP = 020Y = -00100W = 040RSpline 2Rvs

N = 004	
X = + 00600R	P = 020
Y = -00200	W = 040R
Spline	2Rvs

N = 005	
X = + 00650R	P = 020
Y = -00300	W = 040R
Spline	2Rvs
	_

Spline	->>
X = - 00350A	P = 020
Y = + 00110	s = * *
Select Function	

-.>.>

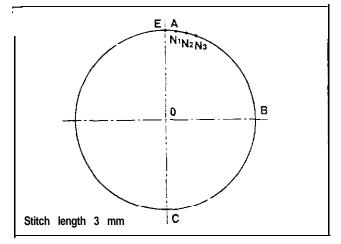
19) Press the [Thread trimming] key.

X = -00350AY = + 00110Select Function

Tread Trimr

20) The procedures have been completed, Confirm the shape by operating the [Forward] or [Backward] key

10. Example 7 of pattern input (Overlapping stitching)



- Pressing the [Input selection] key, turn ON the power switch. The feeding frame comes down, and the origin retrieval is performed.
- (Note) Keep the [Input selection] key held pressed until the display is shown after the origin retrieval has been performed.

When the display appeared, insert a piece of paper or the like on which the shape of input is written under the feeding frame by raising ! lowering the feeding frame by means of the feeding frame switch.

2) Press the [Jump] key

After the circle, ABCE, is made. from the end point of the circle, E, the stitches are made so as to overlap N_1 , N_2 and N_3 .

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->>

Origin X = + OOOOOA Y = + 00000Select Function

N = 000 X = + 00000R Y = + 00000 Jump

31 Move the feeding frame from 0 to A by the moving Key

4) Press the [Execution/Finish] key.

5) Press the [Code] key

N = 000 x = + 00000R Y = + 00250 Jump

Jump >>> X = + 00000A Y = + 00250 S = * * Select Function

N = 000

Select Function

$\langle 0 \rangle$	Press the numeral key in the order of [0][2][6].
	The code of the circle sewing is 026.

7) Press the [Enter] key.

(You can omit this operation.)

8) Press the (Execution / Finish] key.

1 2) Press the [Execution / Finish] key.

→ E.

13) Press the [Code] key.

N = 026

Select Function

N = 026

Circle

Sewing

N = 000

X = + 00000R

Y = + 00000 Circle

hand D. No. 006	P = 020 (0.1	mm)		
Input P NO 026	nput P	I	No 026	

P = 030

 Input 3 mm ([0][3][0]) by the numeral key, and press the [Execution / Finish] key.

10) Move the feeding frame from A to B by the moving key, and input by the [End point] key.(Use the [End point] key for inputting the circle and arc.)

11) Move the feeding frame from B to C by the moving key. and input by the [End point] key.

The feeding frame once returns in a straight line in the order of C \rightarrow B \rightarrow A and moves to the E point tracing the arc of A-B-C

 N = 001

 X = + 00250R
 P = 030

 Y = - 00250

 Circle

N = 002	
X = + 00000R	P = 030
Y = - 00500	
Circle	

Circle	>>>
X = + 00000A	P = 030
Y = + 00250	S = * *
Select Function	

 $N_0 = 000$

Select Function

14) Press the numeral key in the order of [0][6][6], and press the [Enter] key

No	=	066
1.40	_	000

Overlap Stitch

15) Press the [Execution / Finish] key.

Sure (Y / C)

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	Over Stitch		ŕ
16) Press the [Execution / Finish] key.	Circle X = + 00000A Y = + 00250	>>> P = 030 S = ** N = 000	
17) Move the feeding frame to the position N by the [Forward] of [Backward] key, and indicate by the [End point] key. (Indication of the position for the overlapping stitching is performed by the [Forward] or [Backward] key. The moving key is not effective.	Circle X = + 00030A Y = + 00248 Over Stitch	P = 030 S = * * N = 0001	
18) Move the feeding frame to the position N ₂ by moving one stitch using the [Forward] kev, and indicate by the [End point] kev.	Circle X = + 00059A Y = + 00243 O v e r Stitch	P = 030 S = * * N = 0002	۴
19) Move the feeding frame to the position N₃ by moving one stitch using the [Forward] key, and indicate by the (End point] key.	Circle X = + 00088A Y = + 00234 Over Stitch	P = 030 S = * * N = 0003	
20) Press the [Execution / Finish] key.	Point X = + 00088A Y = + 00234 Select Function	->> S= * *	-]
21) Press the [Thread trimming] key.	Thread Trimr X = + 00000A Y = + 00234 Select Function	->>	

22) The procedures have been completed. Confirm the shape by the [Forward] or [Backward] key.

nction No.	Function	Description
001	Thread Trim r	Thread trimming is set.
002	Sec-Origin	Inputs the jump feed from the origin and sets the second origin
003	Temp Stop	Temporarily stops the sewing machine during sewing a pattern
004	Refer Point	Sets the reference point for enlargement i reduction.
005	Pt Enla Eden	Actuates the inverting crank.
006	One-Turn	This function is used to turn the sewing machine one turn while feed is stopped.
007	Mark2	Makes ON! OFF the thread tension No. 3.
008	Mark 1	Sets the pattern skip.
010		Used in combination with the external output to wait far the
010	Delay	required.
011	Ext Input	Waits for the signals transmitted from the outer devices.
012	Ext output	Transmits signals to the outer devices.
013	int Pre Adj	Makes ON: OFF the adjusting device for the height of the interm
		presser.
020	Jump	The feed only moves without sewing the workpiece.
021	Point Sewing	Makes the sewing data for every single stitch.
022	Sew Abs Cord	Makes the sewing data for the linear sewing and CUTVE sewing.
023	Linear	Makes the sewing data for the linear sewing.
024	Spline	Makes the sewing data for the CUIVE sewing.
025	Arc	Makes the sewing data for the arc sewing.
026	Circle	Makes the sewing data for the circle sewing.
030	Linear Zig	The base line is indicated as the linear to enter the data for the zi stitching.
031	Spline Zig	The base line is indicated as the CUIVE to enter the data for the zi stitching.
032	Arc Zig	The base line is indicated as the arc to enter the data for the z stitching.
033	Circle Zig	The base line is indicated as the circle to enter the data for the z stitching.
034	Linear Ofs	Makes the sewing data for the linear sewing with a predetern distance from the line specified.
035	Spline Ofs	Makes the sewing data for the curve sewing with a predeter distance from the CUrve specified.
036	Arc Ofs	Makes the sewing data for the arc sewing with a predeter distance from the arc specified.
037	Circle O fs I	Makes the sewing data for the circle sewing with a predetern I distance from the circle specified.
040	Linear 2Norm	Makes the sewing data for the linear sewing making the double sewing in the same direction.
041	Spline 2Norm	Makes the sewing data for the CUIVE sewing making the double sewing in the same direction.
042	Arc 2Norm	Makes the sewing data for the arc sewing making the double sewing in the same direction.
043	Circle 2Norm	Makes the sewing data for the circle sewing making the double sewing in the same direction.

11. Table of the function No. of the input mode

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inction No.	Function	Description
044	Linear 2Rvs	Makes the sewing data for the linear sewing making the double-stitch sewing in the reverse direction.
045	Spline 2Rvs	Makes the sewing data for the curve sewing making the double-stitch sewing in the reverse direction.
046	Arc 2Rvs	Makes the sewing data for the arc sewing making the double-stitch sewing in the reverse direction.
047	Circle 2Rvs	Makes the sewing data for the circle sewing making the double-stitch sewing in the reverse direction.
050	Linear Rev	Makes the sewing data for the linear sewing making sewing two time
051	Spline Rev	Makes the sewing data for the CUIVE sewing making sewing two times I in the reverse direction.
052	Arc Rev	Makes the sewing data for the arc sewing making sewing two times in the reverse direction.
053	Circle Rev	Makes the sewing data for the circle sewing mating sewing two times in the reverse direction.
060	Jump Spd	Sets the speed of the jump data input.
061	Chg Pt-Sp	Sets the sewing speed in the section designated in the sewing data input.
062	S-Len Change	Changes the sewing pitch.
063	Element Del	Can delete the input data by the unit of element.
064	Back-Tuck	Creates the back-tuck data.
065	Condensation	Creates the condensation stitching data.
066	Over Stitch	Can input the point sewing using the [Forward] or [Backward] key.
070	Pt Del R	Deletes the sewing point. and the data after the deleted sewing point will move.
071	Pt Move R	Moves the sewing points. and the data after the sewing point has bee moved will move.
072	L-Apex Del R	Deletes the top point of the linear, and the data after the deleted top point will move.
073	L-Apex Mov R	Moves the top point of the linear. and the data after the top point ha been moved will move.
074	Pt Del A	Deletes the sewing point, and the data after the sewing point will no move.
075	Pt Move A	Moves the sewing point, and the data after the sewing point will no move.
076	Pt Add A	Adds the sewing point. the data after the sewing point will not move.
077	L-Apex Del A	Deletes the top point of the linear, and the data after the top point hat been deleted will not move.
078	L-Apex Mov A	Moves the top point of the linear, and the data after the top point wint not move.
080	Patt Read	Pattern data stored on the floppy disk can be read out from it.
081	Pat! write	Can write the sewing pattern onto the floppy disk.
082	X Symmetry	Adds the shape that the needle position is symmetrical to the x-axis
083	Y Symmetry	Adds the shape that the needle position is symmetrical to the y-axis.
084	Pt Symmetry	Adds the shape that the center of needle position is symmetrical to the point.

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Function No.	Function	Description
085	Patt Move	Moves the position of the sewing pattern. Note 1.
086	Patt Copy	Copies the sewing pattern in the specified range. Note 1.
087	, Patt Del	Deletes the sewing pattern data
090	FD Format	Initializes the floppy disk.
091	Inverse Set	Inputs in case the inversion crank is used for the sewing pattern.
092	Temp Chg Sp	Can control the sewing speed.
093	Refer Value	Number of all stitches stored in the pattern data will be shown.
110	End Method	When the end/execution is performed, sets if the data should be traced.
111	Crd Sys Chng	Select?, the co-ordinate indication whether the absolute or the ralative one.

(Note) 1. When the needle position is located in the jump feed section between the origin and the sewing start, the function selection can not be made.

X . OPTIONAL

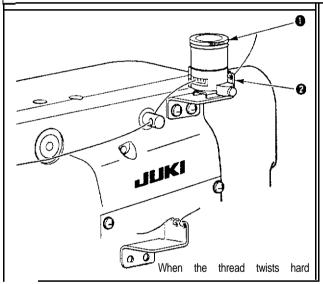
NO	Part No.	Size (mm)	Remarks
1	B242621000A	Ø 1.6	Standard for S specification
2	B242621000B	ø 2.0	Standard for H specification
3	82426210006	Ø 1.6	Optional for knits
4	B242621000D	ø 2.4	Optional for heavy-weight materials
5	B242621000F	Ø 3.0	Optional for heavy-weight materials
6	B242621 000G	ø 3.0 (with a counterbore)	Optional for extra heavy-weight materials
7	B242621000H ø 3	.0 (eccentric hole)	Optional for heavy-weight materials to prevent skip-stitching

1. Table of Needle hole guide

2. Silicon oil tank

WARNING :

Tum OFF the power before starting the work so as to prevent accidents caused by abrupt start of the sewing machine.



Fix silicon oil tank **(MAXAP30EX00)** with the magnet.

(Caution)

If the thread twists hard on silicon oil tank base (B2535210000), reverse the direction of winding the thread.

3. Connection cord of PK-47

WARNING :

Tum **OFF** the power before starling the work so as to prevent accidents caused by abrupt **start** of the sewing machine.

